WORLD TWO: My Magical Me in a Magical World   with Luca Bosani

WORKSHOP DAY 2   WEEK 2   12.30 – 3 PM

Class preview

What to expect during the workshop

We will begin the second day of workshop checking your progress with the development of your character. I will introduce you some established inspiring artist working with environmental art and installation. Then I will show some of the environments I created methodologies to create your own magical world.

Break (10 mins)

We will then entirely focus on the development of your own magical world, while the other participants will work on their project. On rotation I will talk directly to each one of you, identifying possible paths to follow.

Break (5 mins)

We will close day 2 with a plan for the upcoming days before day 3.

12.30 -12.35

Guiding question and aims

What is a world?
What is a context?
How do we relate to different contexts, worlds, countries?
What is a magical world?

Can magic and imagination impact on our daily activities?
Who are we today and what can we be tomorrow?

What we will explore

Backdrop / Environment development
Painting with Acrylics
Using key words and images to evoke environments and ideas
Situate your character in their world

12.30 -12.35

Check character progress

We will review together the development of your character,

I will present my development to help you in yours.

We will begin relating your character to a possible
environment / world.

Check materilas

Stand
White Fabric

Space where to paint
Painting method

Presentantion of activity

Introducion of activity:

- What is a world? What is a context?
- How do we relate to different contexts, worlds, countries?
- What is a magical world?

Let's answer together

Using the white backdrop fabric, the stands (when possible), acrilycs and brushes we will develop together the magical world in which your magical character will live

Examples of artists working with enviromental art and installation for inspiration

Anthea Hamilton: Patterns, Opposite colour, Colour theory, Figurative elments

Examples of artists working with enviromental art and installation for inspiration

Heather Phillipson: Prints, Colour, Projections, Clouds, Surreal

Examples of artists working with enviromental art and installation for inspiration

Donna Huanca: Painting, Abstraction, Mood, Energy, Liveness

Examples of artists working with enviromental art and installation for inspiration

Alex Da Corte: Patterns, Geometry, Lights, Text, Key elements

Luca's envirnoments

C0034: Key large element, characters, sound

Knaves of Radiance: Key architecture with colourful patterns, characters, sculptural garments

Luca's envirnoments

Performing the Uknown: Striped patterns, colour, key elements, matching garments

Luca's envirnoments

Score: Painted backdrop / world, abstraction meets figuration

Luca's envirnoments

STRIP: Main colour, atmosphere, mystery, mood

BREAK 10 minutes

Techiniques Recap

Patterns / Textures eg. stripes, squares, dots..

Key Colours - single colour / many colours

Key Objects - spaceship, flower, butterfly, shoe, hat

Abstraction / Figuration

Mood / Energy

Atmosphere / Clear references

Large brushstrokes / details

** Camera view **

1.35 - 1.40

Kick off questions

Which world could your magical character inhabit?

Do they have a story?

What would your character do there?

Which is the key element for your magical world?

Which is the most effective way to create your environment?
To make it a reality?

Let's work together

Together will start to develop your own magical world

On rotation I will speak invidually with each one of you, identifying possible paths to follow

A **brief feedback session** on the initial work produced will close this 1 hour session

BREAK 5 minutes

Action plan for the upcoming days (prior to day 3)

Continuing and finalising your world and starting to think how your character could interact with your environment

Action, interaction, movement

Questions?

2.50 - 2.55

SEE YOU ON DAY 3 !